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## Telephone Company Lease Line Elimination

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## What's Happening? Telephone Companies **Eliminating** Lease Line Services

AT&T in CA all less than 1.5Mbps by 2017  
AT&T in CA all TDM by 2020  
Support cut to 8-5, M-F

### AT&T Single Channel Strategy Customer Communication (3/21/12)

#### Background Information

Single Channel Private Line Service, which consists of low-speed analog and digital service, has been part of AT&T's Private Line (PL) portfolio for approximately 50 years. The equipment and associated processes can not be supported in the long run without considerable investment and resources. The industry direction is to move to more advanced and higher speed services. Additionally, many manufacturers have stopped making the necessary equipment that supports low-speed PL. Many customers are already migrating to other solutions which consist of upgrading to a T1, AT&T VPN or wireless alternative.

AT&T has made a decision to exit from its Single Channel PL service portfolio and will be initiating the exit strategy in phases. These phases consist of grandfathering the service and then ultimately **sunsetting** (e.g. withdrawing) it in its entirety. It is recognized that this strategy will have an impact on customers and AT&T will proactively communicate the phases and offer potential alternatives as replacement options.

#### Impacted Services

The services impacted by the AT&T Single Channel Service strategy are identified below.

**Interstate:** Single Channel Services (speeds below 1.544 Mbps) consist of Voice Grade, DSO and Fractional T1 (FT1) IOC services as well as Voice Grade and DSO Access Channels as described in the AT&T Bandwidth Services Service Guide located at <http://new.serviceguide.att.com>

#### Private Line IOC consists of the following:

- Voice Grade/Analog PL IOC
- DSO IOC (9.6kbps, 38kbps and 64 kbps)
- FT1 IOC (128 kbps, 192kbps, 256 kbps, 320 kbps, 384, kbps, 448 kbps, 512 kbps, 576 kbps, 640 kbps, 704, kbps, 768 kbps or 1.024 Mbps or 1.152 Mbps)

#### Private Line Access Consist of the following:

- Voice Grade/Analog LCS
- GDA ( 9.6kbps, 56 kbps, 64 kbps)
- DOLC 1.82 (2.4 kbps, 4.8kbps, 9.6kbps, 56 kbps, 64 kbps)

US Facilities Based Service Provider  
(Residential Access)



Source: National Center for Health Statistics

## Why's it Happening?

# MONEY!

Conversion to Wireless  
Reduction of "Land Lines"  
Diminishing Work Force Expertise  
FCC Rule Changes

- Build Private TDM Communications

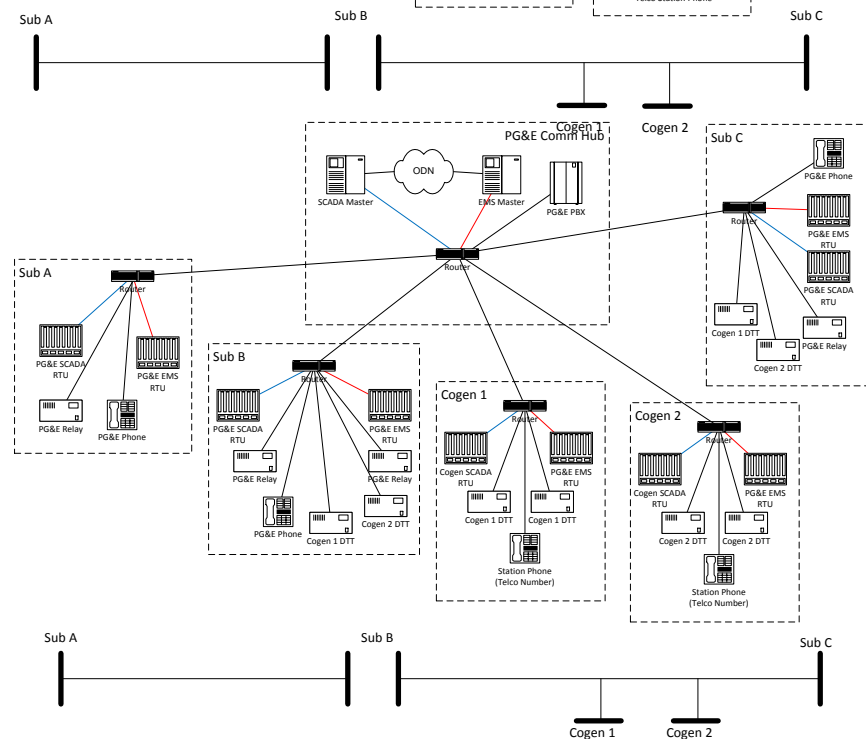
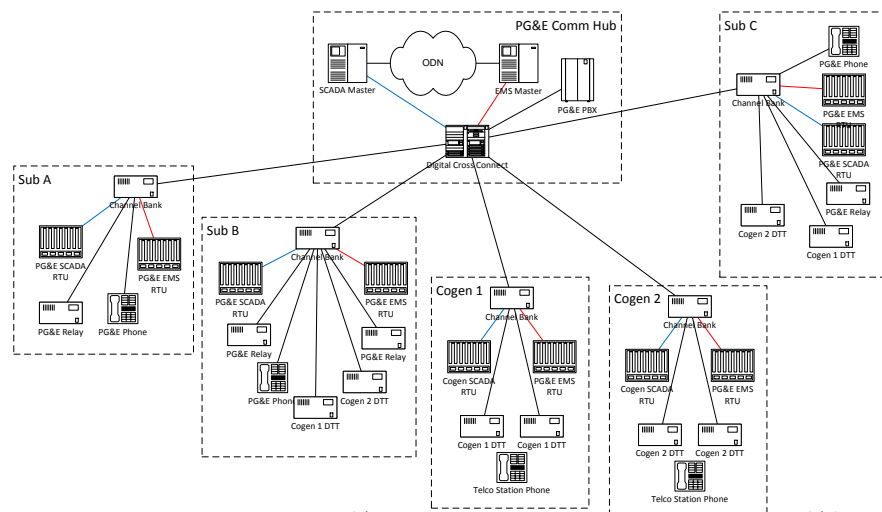
- Self-Control
- Reduced Lease Costs
- Extremely High Bandwidth
- Without Carrier Support Will Go Away Eventually
- High Capital Expenditure
- May Be too Much Work Before Sunset

- Convert Leases from DS0s to DS1s

- They Will Be Around Longer
- More Circuits Available on a T-1 Promotes Growth
- Increased Lease Line Costs
- Loss of "Class A" Functionality
- They Are Still Going Away

- Convert to Ethernet

- Long Term Support from Carriers
- Economical
- Extremely High Bandwidth
- Are you sure that's going to work?





# Teleprotection over Packet

Real Life Implementations

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i-PCGRID Conference

March 27<sup>th</sup>, 2015

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VP of Business

Reverent Electronics Inc.

[www.rflect.com](http://www.rflect.com)

# Agenda

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- Overview
- Requirements for delivering Teleprotection
- Challenges over a packet network
- Case Study 1 - Multiple Rings
- Case Study 2 - Multiple Carriers
- Learned Lessons
- Summary

# Teleprotection Requirements

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Security

Dependability

Very strict delay

10ms max for network or  
infrastructure

250 Micro Sec Diff Delay  
Max

Strict Delay Variation

Reduces Delay

High Traffic

Survivability

Network Switchover - is  
50ms short enough?



# Delivering Teleprotection

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## Minimize Delay

Custom built low delay architecture  
Appropriate configuration

## Maximize Traffic Survivability

Zero-Loss or near Zero-Loss traffic resiliency

## Diverse Interfaces

Serial  
Audio-Tone  
E37.94  
G.703

## NERC CIP compliant

Security Hardening

## Environment Compliance

IEEE-1613

# Technology For Delivering Teleprotection over Packet

## Strict Network Control

Controlled Network Delay  
and switching  
Accurate QoS

## Interworking Mechanism

Pseudowire Trunking  
IEC-61850 Gateway

## Accurate Timing Reconstruction

PTP  
ACR  
IEEE-1588v2  
External: GPS  
Others: SYNC-E? SONET?



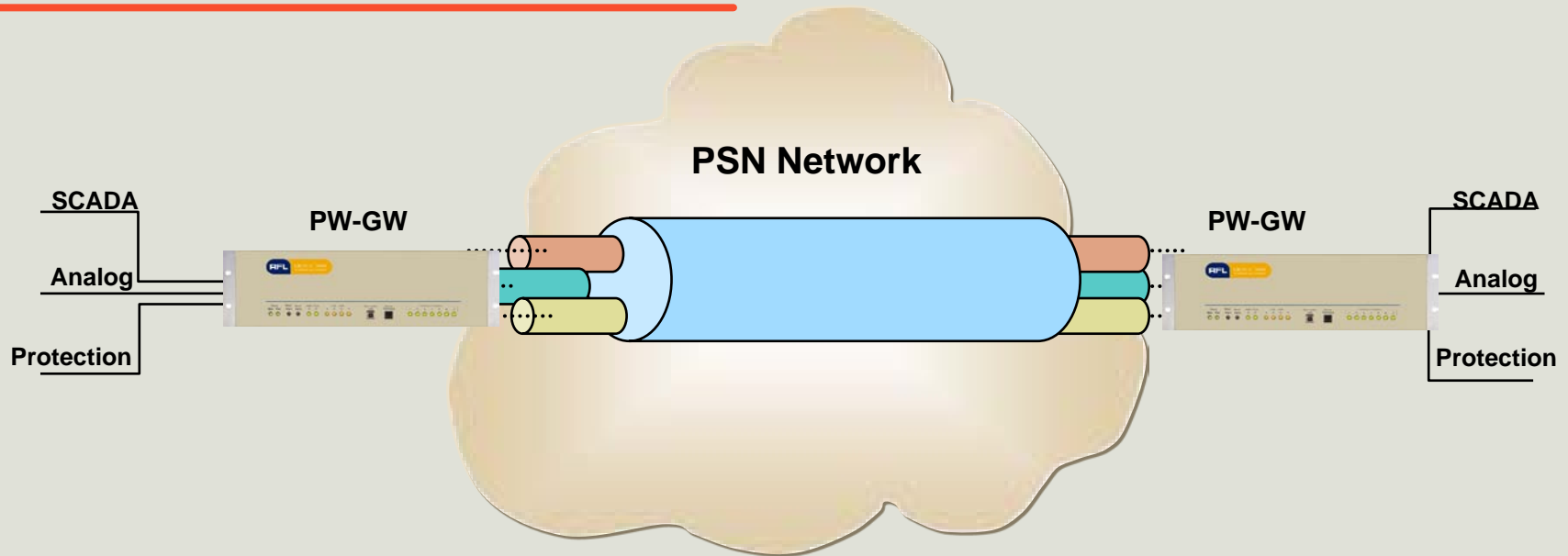
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# *Pseudowires*



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# What is Pseudowire (PW)?



- Pseudo = Simulated, Seemingly
  - Emulation of a native service over a Packet Switched Network (PSN).
  - The native services can be ATM, TDM, Frame Relay or ETH, while the PSN can be ETH, IP or MPLS.
  - Supports voice, data and video
  - Provides a transparent tunnel through the PSN
  - Provides clock distribution and synchronization
- over PSN

# Delay in Pseudowire

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During the conversion process  
- Delay is added

Delay consists of:

Device introduced delay (Vendor Specific)

Packetization Delay (Vendor Dependent)

- Waiting for the packet to fill up

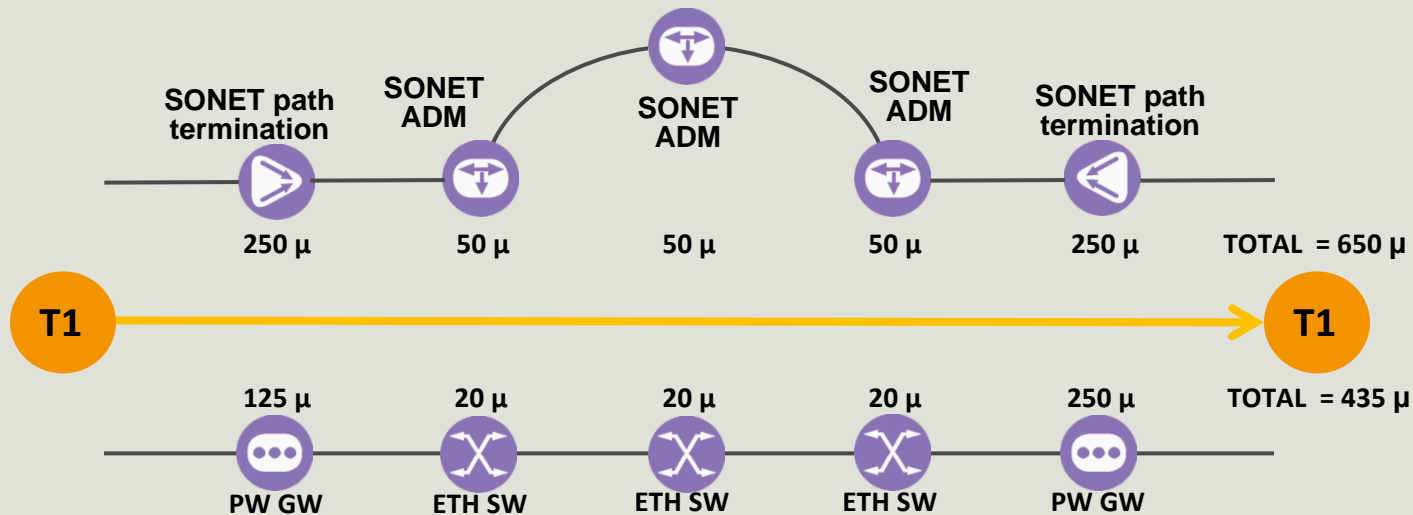
Jitter Buffer Delay (Vendor Dependent)

- Compensation for network delay variation

Transmission Delay



# Packet or SONET/SDH - Debunking the Delay Myth



We compare the 1-way delay for transporting a single T1 in a VT15 to a single T1 in a SAToP TDM PW with frame padding over GbE  
 For the purposes of comparison, we assume the same number of network elements

The assumed SONET path consists of

- a path termination source (which adds 2 frame times)
  - 3 SONET ADMs (we assume 50 μsec latency per ADM)
  - a path termination sink (which adds 2 frame times)
- for a total of 650 μsec plus fiber propagation

We see that the TDM PW over Ethernet introduces less delay than the VT15 over SONET

This is because there are always 8000 SONET frames per second, while GbE switches transfer packets much faster

The assumed Ethernet path consists of

- a PW GW (which adds 1 frame delay)
  - 3 Ethernet switches (each adds about 20 μsec delay per switch)
  - a PW GW with minimal jitter buffer (a frame time plus 125 μsec JB)
- for a total of 435 μsec plus fiber propagation

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# *Case Studies*

The RFL logo consists of the letters 'RFL' in a bold, white, sans-serif font, set against a dark blue rounded square background.

**RFL**

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# Case Study 1 - Multiple Rings

## GULF POWER

Existing infrastructure was multiple T1 linear networks with no Ethernet access to substation

### Transport & Network Requirements :

- SEL Mirrored Bits
- RS-232 & IP SCADA
- Corporate Ethernet Access
- eXmux Management Ethernet Access
- Resilient backup – Limited recovery period
- Easy to use

# Highlights In Implementation

Installed 6 rings

Over 70 sites

Clock distribution via ACR

Zero Loss Resiliency

Interconnected Ring Timing

Traffic separation via layer 2

Prioritization

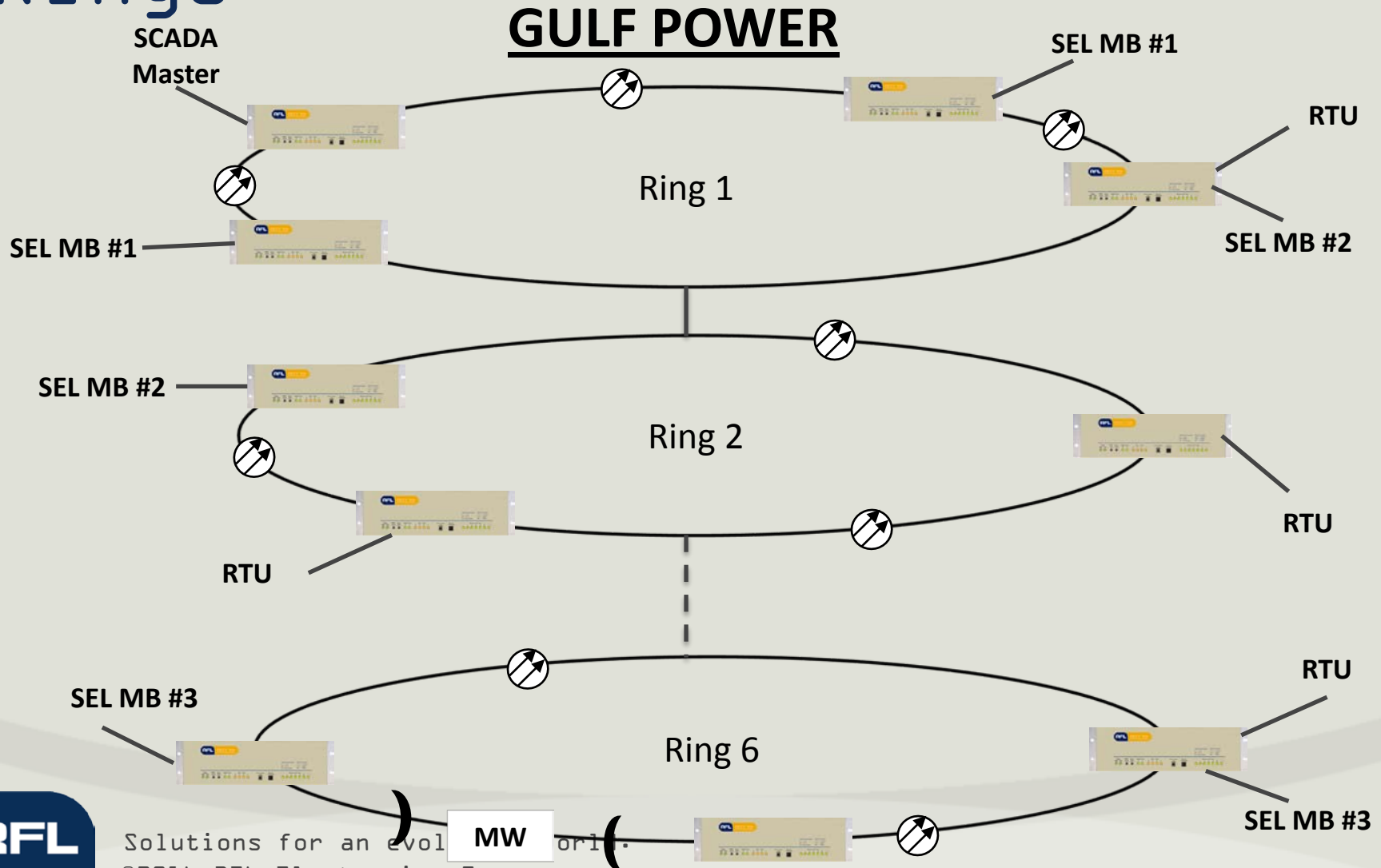
Multiple networks on same physical infrastructure

Some services requiring very strict delay

Close work with Teleprotection equipment provider

# Case Study 1 - Multiple

## Rings





# Case Study 2 - Multiple Carriers

## North East US Transmission

Building a new infrastructure to replace obsolete carrier services

### Transport & Network Requirements :

- Teleprotection
- RS-232 & IP SCADA
- Corporate Ethernet Access (Separate VLAN)
- eXmux Management Ethernet Access (Separate VLAN)
- Deliver traffic over a two packet networks
- Each network is different in delay and technology
- Cyber Security – needs to be prepared

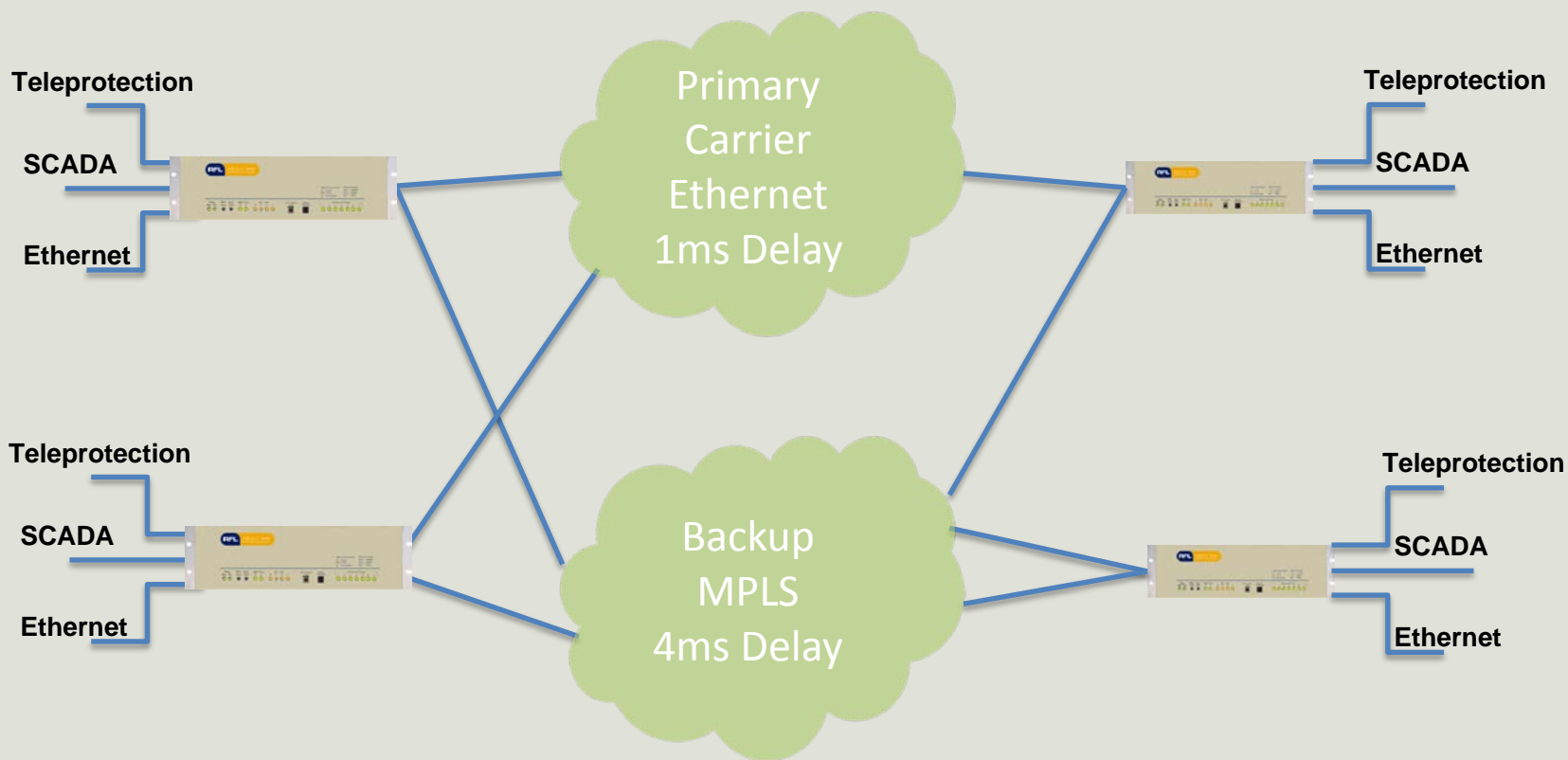
# Case Study 2 - Multiple Carriers

## North East US Transmission

### Design Elements:

- Delay Optimization
  - No more than 2ms equipment and packetization delay
  - Compensation for variable delay (high delay variation)
- Automatic Switchover between primary/backup
- Zero-Loss on switchover
- Encryption of data
- Ease of Use management

# Case Study 2 - Multiple Carriers



# Lesson Learned

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Strict QoS Required

Traffic Survivability - Highest available, ideally Zero-loss

Adjustable Delay Variation (w compensation)

Limit the size of rings

Layer 2 and Layer 3 networks could be used  
Flexibility in networking

Close work with Teleprotection implementation

Trial and re-trial

# Summary

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Delivering Teleprotection over packet is challenging

Success can be dependent on the implementation details of the technology

Diversity of architecture is critical

Protection Diversity means support diversity

Past experience is critical for a smooth migration

You can move forward with migration today



# Thank You For Your Attention

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